

Museum of Almeria

Almeria, Spain



The exhibition of the museum shows a clear suggestive and conceptual character. The building is presented in section as a space that is changing and surprising in its height. The exhibition feeds on the natural light and establishes a contrast between the chiaroscuro, the open and closed spaces.

The museum rises physically and symbolically around a stratigraphic column that serves as both distributor and reference of the space. The contents are presented following a deductive scheme easily recognizable by the visitor. From this central scenography, other interactives are developed that in turn develop the stratum of the cultures on display on each floor of the building.

The models of the symbolic character of the societies that inhabited the south-east of the Peninsula, the Millares and the Argar, support the two main rooms of the museum, helped by educational drawings and touch screen interactives.

Evocative audiovisuals of life in the Neolithic era, of the Millares and the Argar, give context to the wide and varied archeological collection.

Date:
2006

Client:
Ministry of Culture

Surface area:
1,600 m²

Services:
Design, technical development
and museographic execution

Awards:



**European Museum
of the Year Award 2008**
Special Commendation

